

<p>Literacy Fiction The Gruffalo – Speech bubbles and use of inverted commas for direct speech Character development – links to science and habitat knowledge Stick Man</p> <p>Non Fiction Letter writing – to Julia Donaldson Poetry – Shape poems</p>	<p>Art & Design Andy Goldsworthy – sculptures using outside materials</p>	<p>Computing Coding – Purple Mash</p>
<p>Mathematics Following the White Rose Maths Hub Mastery planning:</p> <p>Time – 1 week Shape Revision of the Four operations and fractions Problem solving</p> <p>Assessment</p>	<p>History Covered in the previous term</p>	<p>Geography Human and physical features of woodland Focus on vocabulary Focus on specific woodland Geography related to the specific areas – locate on a map – identify county etc. Similarities and differences between the two locations</p>
<p>Science Woodland habitats Animals that can be found in the woodland Plants that can be found in the woodland What plants can be found in the woodland – identifying the plants/trees using a key. Functions of different parts of plants How is water transported within plants – which plants would transport water quicker than others? Investigate why?</p>	<p>RE How are beliefs expressed through art?</p>	<p>Design Technology Design and create a bird feeding station for our woodland area at the top of the field – working in groups. What foods do birds eat? What would we need to include? How could we build it? Suitable materials</p>
<p>PE Games – range of skills Athletics</p>	<p>Music Soundscape for different contrasting environments – woodland Beach/rocky shore Songs that relate to the seaside/woodland/growing</p>	<p>PSHCE Relationships and changes</p>